

Sprint Planning Meeting Minutes:

Attendees:

Elier Quesada

Gabriel Prieto

Raul Herrero

Rosny Anteno

Yousuf Habouh

Anaika Bien-Aime

Start time: 10:00 pm

End time: 10:30 pm

After discussion, the velocity of the team was estimated to be **30 points**

The product owner chose the following user stories to be done during the next sprint. They are ordered based on their priority.

User Story #1 (Carried on from before):

Before there can even be a practical test run of mapping the route on a real area, each group member must first learn about the problem the watchman route presents and potential ideas to solve it to later discuss.

The team members indicated their willingness to work on the following user stories.

All team members will be working individually on User Story #1 due to its status as a prerequisite for making progress on the project. Throughout the sprint, various approaches and methods will be researched by each member and then discussed as a group as the goal is to reconvene and merge ideas.

User Story #2:

To try to move things along faster all group members should try out using C++ and the CGAL library on their own computer and find a suitable IDE to use that works for them and test out all the different kinds of functions

